

Kaleigh Fitzgerald

CG ARTIST

CONTACT

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EDUCATION

Savannah College of
Art and Design

B.F.A Visual Effects with a minor
in Painting

2015- June 2019

SKILLS

Software:

Maya

Houdini

3DEqualizer

Nuke

Premier Pro

Photoshop

After Effects

Renderers:

Arnold

Mantra

Renderman

WORK EXPERIENCE

Moving Picture Company

- Environment Artist, Oct 2023 – Feb 2024
 - Mufasa: The Lion King (2024)
- Key Layout Artist, Feb 2022 – Feb 2024
 - Mufasa: The Lion King (2024)
 - Snow White (2025)
 - Transformers: Rise of the Beasts (2023)
 - Argyll (2024)
 - Aquaman and the Lost Kingdom (2023)
- Layout Artist, Mar 2021 – Feb 2022
 - Sonic the Hedgehog 2 (2022)
- FX Artist, Dec 2019 – Apr 2020
 - Ten weeks of intensive Houdini FX training followed by two months of setting up water simulations.

Mill Film

- Matchmove and Roto-Animation Artist,
Sep 2019 – Dec 2019
 - Cats (2019)

Austin Visuals 3D Animation Studio

- Graphic Designer, Jan 2019- Jun 2019
 - Graphic Design consultant and monitored an online presence for the company.

Awards & Achievements

Layout Department 'Star of the Month' Award, September 2022

SCAD Achievement Honors Scholarship, 2015- 2019

SCAD Open Studio Lacoste, Three Works Exhibited 2017

Non-Fiction Gallery, One Work Exhibited 2017

SCAD Alexander Exhibition, One Work Exhibited 2018

Scholastic Art Award, National Silver Key 2015

National Art Honors Society, 2011-2015